

RADICAL ENTERTAINMENT

Production Team

To create *The Simpsons Hit & Run*, Radical Entertainment assembled a development team with hundreds of collective years of game development experience. Building on the core team that shipped the top-selling title *The Simpsons Road Rage*, game development professionals from a variety of backgrounds came together to create the unique blend of humor and fast driving action in *Hit & Run*. Team members bring to the table a wealth of programming, art and game design experience, having worked on a variety of driving and action titles. Most team members are self-described hardcore Simpsons fans, and this passion for the Springfield universe shows through in the game's content.

Members of The Simpsons Hit & Run team have collectively shipped over 30 game titles, including *The Simpsons Road Rage*, *NHL Hitz 2003*, *Need For Speed: Hot Pursuit 2*, *SSX Tricky*, *FIFA 98*, *99*, *2000* and *2003*, *NHL 98* and *99*, *NBA Live 97* and *99*, *Monsters Inc. Scream Arena*, *CSI: Crime Scene Investigation*, *Fox NHL Championship 2000*, *Dark Summit*, *Sled Storm 1* and *2* and *Dark Angel*.